**AGILE Development In Cloud Computing Environments**

WS 2023-24



SERVICE MANAGEMENT COMPONENT

Project Members

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# Introduction

This project aims to develop a Provider Management Platform (PMP) utilizing Agile principles. The platform serves as a space where job availabilities, along with detailed project descriptions, are shared. Providers, representing external companies with suitable employees, register and log in to view job availabilities. Providers enter details for selected profiles, awaiting evaluation by the portal's staff. Based on this evaluation, positive results lead to the issuance of offers, while negative outcomes pass provider data to new projects.

# Agile Methodology & its Principles

Agile is a flexible and efficient project management approach designed to bring products to market quickly. Agile projects are characterized by short intervals or sprints, allowing frequent adjustments based on requirements. The Agile process emphasizes pulling tasks rather than pushing, promoting faster adaptation and turnaround for workable products.

# Kanban Framework

Kanban, a Lean workflow management method, is employed in developing the Provider Management Platform. It visualizes work, maximizes efficiency, and improves continuously. User stories, representing project requirements, are assigned to developers and managed on a Kanban Board. This allows optimization of work delivery and handling complex projects in a unified environment.

# SCRUM as Agile

Scrum, another agile framework, structures and manages work through principles and practices. It breaks projects into manageable "Sprints." The Scrum master plays a pivotal role in understanding engineers' availability, clarifying project requirements, and organizing user stories into sprints. Frequent meetings with the customer and integrations with different teams ensure continuous progress.

# Database

Data is stored using MongoDB, a database known for building highly available and scalable internet applications. MongoDB's flexible schema approach aligns well with agile development, allowing immediate application building without extensive database configuration.

# Sprint Planning

Sprint Planning is a crucial event in Scrum, defining deliverables for the upcoming sprint and outlining the work plan. The steps involved in Sprint Planning include:

Reminding the team of the big picture or goal.

Discussing any new information impacting the plan.

Confirming team capacity and addressing known issues.

The Product Owner answering questions and elaborating acceptance criteria.

This process ensures a clear understanding of project goals and efficient planning for each sprint.

# Sprint 1 (Length - 1 week)

During this sprint, the team received information about the technology chosen by the client, Professor Wacht. The project requirements were outlined and distributed. Following the Agile principle, we acknowledged the likelihood of changes, and occasionally, a given requirement might be shifted to the backlog for the next sprint. With the requirements established, our focus shifted to project planning and selecting the appropriate platform. Notably, the client expressed satisfaction with any coding technology. To facilitate effective management, the requirements were divided into user stories, each assigned to developers with an estimated time frame for completion.

# Sprint 2 (Length - 1 week)

# Sprint 3 (Length - 1 week)

# Sprint 4 (Length - 2 weeks)

# Sprint 5 (Length - 2 weeks)

# Sprint 6 (Length - 1 week)